



The Young Mariner Proficiency Badge

A new set of proficiency badges called the Young Mariner Badge has been officially launched on 7 Jan 2014, in collaboration with MPA (Maritime Port Authority of Singapore) and SMF (Singapore Maritime Foundation). These new proficiency badges are unique in a number of ways. They were designed with MPA's help and are issued by MPA upon satisfactory completion of the individual badge requirements. This set of badges cannot be purchased from the scout shop.

The secondary schools Scouts section would be delighted to note that there are 2 stages to this Young Mariner Proficiency Badge, namely the Level 1 badge to kickstart the learning experience and the Level 2 badge to further challenge the Scouts. These proficiency badges are to be worn on the right sleeve in accordance with the existing Scout uniform requirements.

Syllabus for the Scout Young Mariner Badge – Level 1 (Secondary School)



To gain this badge, Scouts must complete the requirements below:

1. Draw a ship and identify the following parts: hull, bow, port, starboard, stern, anchor and propeller.
2. Explain the roles of 5 occupations associated with Maritime Singapore- at least 2 must be shore-based occupations.
3. Lead a team of 6 to create one of the following:
 - a. Lighthouse
 - b. Ship

Syllabus for the Scout Young Mariner Badge – Level 2 (Secondary School)



To gain this badge, Scouts must complete the requirements below:

1. Hold the Young Mariner's Scouts Level 1 Badge
2. Identify 12 marine vessels in use today from pictures. These must include at least two civil commercial vessels, two military vessels and two light recreational vessels.
3. Complete one of the following:
 - a. Visit the Integrated Simulation Centre and present on how Cadet Officers are trained to be qualified Deck Officers
 - b. Visit the Port Operations Control Centre and present on the role of a Vessel Traffic Management Operator
 - c. Visit the Singapore Maritime Gallery and present detailed findings on a specific zone.
4. Explain how wind speed and direction are measured and how weather can affect various sea activities. Demonstrate how to obtain a local forecast for a sea activity.

Frequently Asked Questions

Q1) I am a Scout Leader, how do I get my Scouts to attempt this Young Mariner badge?

A1) First step: A specially arranged guided tour of the Singapore Maritime Galley (located on the 2nd floor of Marina South Pier) has to be arranged through Scout HQ by contacting Mr Lim Weixing at his email weixing.lim@scout.org.sg

Second step: the Scout is required to follow and perform according to the syllabus listed above.

Third step: the Scout Leader will monitor and decide if the Scout has met all requirements listed in the syllabus.

Final step: the Scout leader fills in a form with the names of all the Scouts that have passed the Young Mariner Badge requirements and sends to Scout HQ, attention to Mr Lim Weixing, in exchange for the Young Mariner Badge.

Q2) As a Scout leader, can I make arrangements on my own through the Singapore Maritime Gallery?

A2) Yes, the Singapore Maritime Gallery is open to public from Tuesdays to Sundays but going on your own will not entitle you to the special arrangements that Scout HQ have made with MPA, where there would be an experienced English speaking MPA guide to help explain to the Scouts the various items on display.

Q3) What is the cost of the Singapore Maritime Gallery tour with the MPA guide & how long does the tour last?

A3) The guided tour takes about 1 hour and is free of charge.

Q4) Can we get additional Young Mariner badges from the Scout shop?

A4) This badge is controlled and only one piece could be issued to each successful participant. It is free of charge.

Q5) To get Scout HQ to help arrange for the guided tour at the Singapore Maritime Gallery, is there a minimum number of participants required?

A5) Yes, the Singapore Maritime Gallery guide will be provided only for groups of 15 scouts or more.